

# Changelog

- V0.3 (09 Jun 2023)
  - Added amber terrain/CTIS state when not all difflocks/tyres manage to change to correct state after timeout (10s for now)
- v0.2 (17 Mar 2023)
  - Updated the CTIS & Terrain Modes and their abbreviations
  - Updated co-ordinates for the indicators
- v0.1 (15 Mar 2023)
  - Came up with the final mockup for IDDP middle screen



Mud/Snow



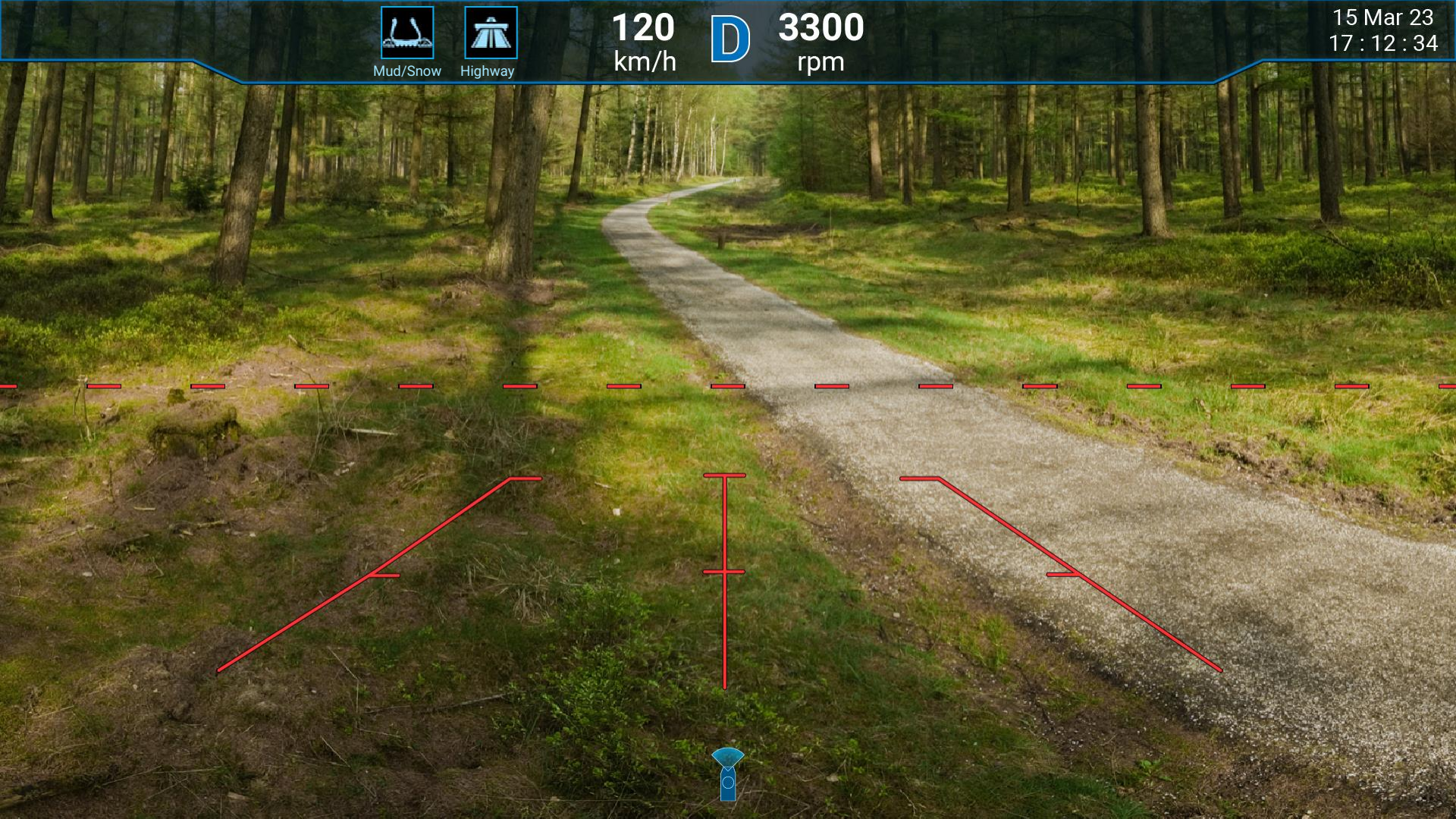
Highway

120  
km/h



3300  
rpm

15 Mar 23  
17:12:34







Mud/Snow



Highway

120  
km/h

D

3300  
rpm

15 Mar 23  
17:12:34

CTIS Mode

Terrain Mode

Speed

Gear

rpm

Date/  
time

By default, only the top few items will show on the IDDP middle screen

\*OSD Lines shown are "fake" for now. Actual measurements need to be taken and given to us for us to come up with actual OSD lines.

\*Pitch and roll will be on the top right corner of the right IDDP screen.





15 Mar 23  
17:12:34



Left Blinker  
(has flash state)

Swim

Cruise Control  
\*When CC is on and active, the border line colour will turn green

Park Brake

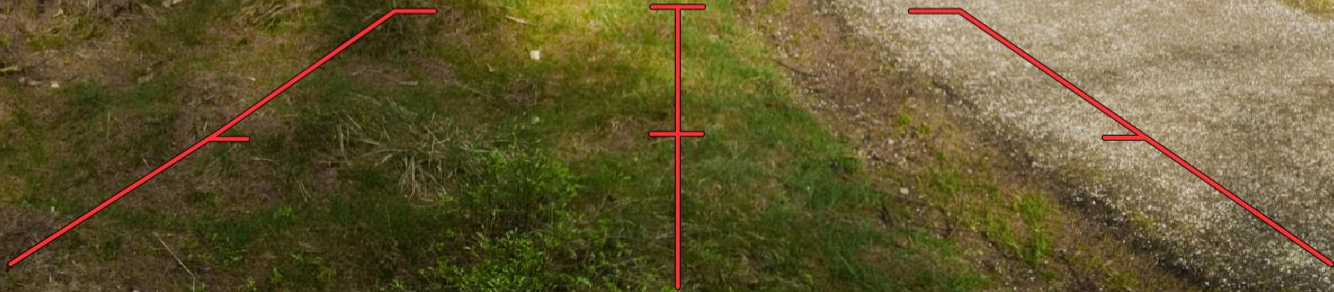
Faults

Fuel  
(amber/red)

High/Low  
Beam

Right Blinker  
(has flash state)

\*Above indicators will show only when they are active







Mud/Snow



Highway

120  
km/h



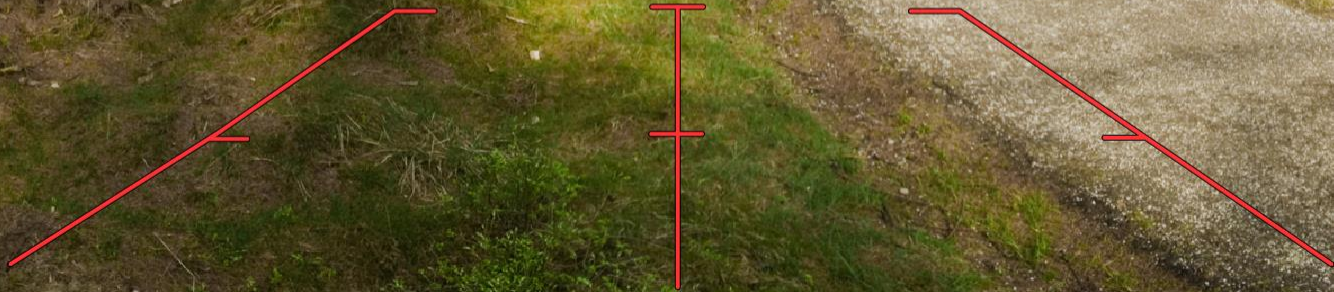
3300  
rpm



15 Mar 23  
17:12:34

**Park Brake is engaged!**

If park brake is engaged and vehicle is moving, this warning will show







Mud/Snow



Highway

120  
km/h



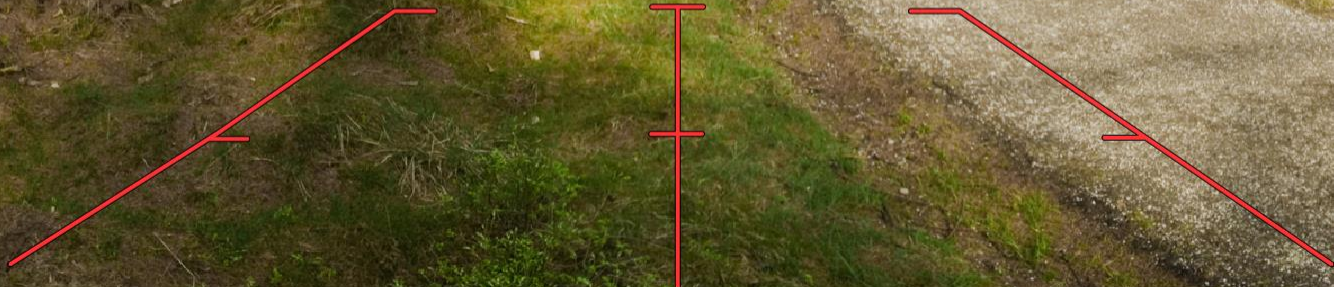
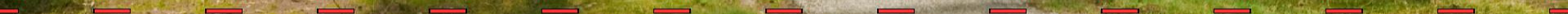
3300  
rpm

15 Mar 23  
17:12:34

**Combat Override Active!**

If Combat override is active, this warning will show

Line border will change to red as well







Mud/Snow







HW -> CC




120  
km/h



3300  
rpm

If Terrain mode is in the process of changing mode, their respective icon will change to a "Changing" icon. Also, the text below will show the current mode and the mode it is changing to (abbreviated)

CTIS Mode	Abbreviation during changing mode
Highway 	HW
X-Country 	CC
Mud/Snow 	MS
Emergency 	EMER

Terrain Mode	Abbreviation during changing mode
Highway 	HW
X-country 	CC
Emergency 	EMER





Mud/Snow



HW -> CC

120  
km/h



3300  
rpm

After a certain timeout (10s for now) or when all locks have changed to desired state (whichever is earlier), transition indicator will end and the selected mode will be shown.





Mud/Snow



X-Country

120  
km/h



3300  
rpm

If all locks changed to correct state before the timeout, the indicator will be default colour.

If not, see next slide.





Mud/Snow



X-Country

120  
km/h



3300  
rpm

Release accelerator pedal and slow down

If not all locks are in the correct state after the time out, the label and icon will change to selected state, but be Amber in colour until all locks are in correct state.

Also, this message will show. (Maybe show for a certain period of time only)

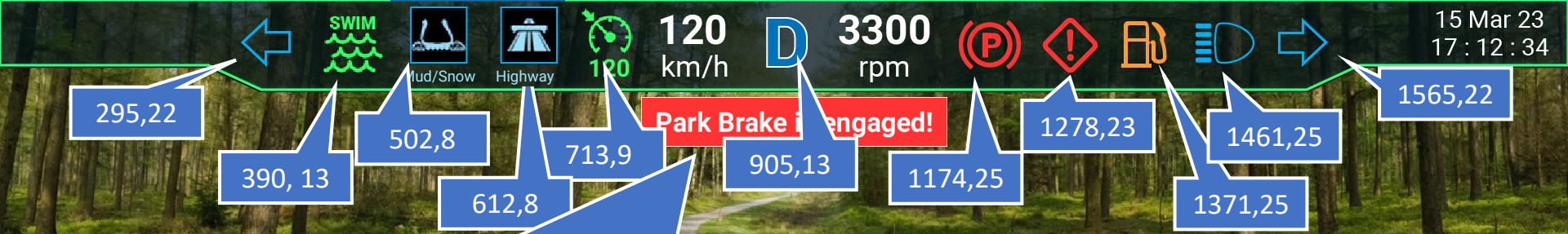




Pitch and Roll will show on right IDDP screen





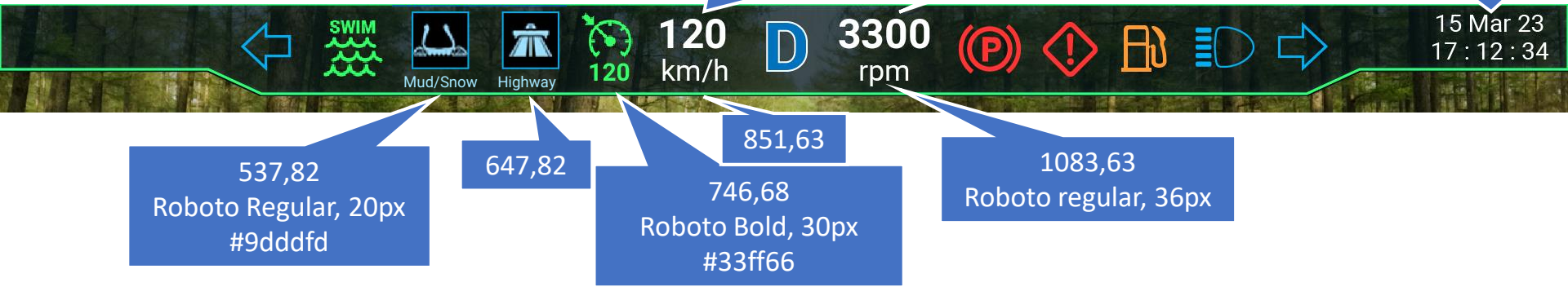


733,123

\*When park brake is engaged and vehicle is moving, this warning message will appear.

\*\*If combat override is active, that message will show instead.

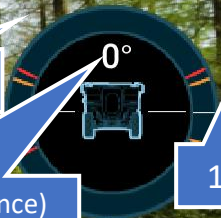
\*Co-ordinates stated below are with-reference-to the top middle anchor for dynamic text







1430,0



1513, 52 (top center reference)  
Roboto Medium, 34px

1673,0



1756, 52 (top center reference)  
Roboto Medium, 34px

